



# Tutorial: An Introduction to Logical Geometry: part I Decorations and bitstrings

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Fifth World Congress on the  
Square of Oppositions

Easter Island, November 2016

## 1 Introduction

- Central aim of Logical Geometry
- Background of Logical Geometry
- Structure of the tutorial

## 2 Bitstrings in LG: the basics

## 3 Decorations: applications in logic, linguistics and cognition

- Decorations: modal logic S5
- Decorations: subjective quantifiers
- Decorations: gradable adjectives and colour terms

## 4 Bitstrings anno 2016

- Earlier results and limitations
- The bitstring technique
- New decorations: public announcements, definite descriptions

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The central aim of Logical Geometry ([www.logicalgeometry.org](http://www.logicalgeometry.org)) is

- to develop an *interdisciplinary framework*
- for the study of *logical diagrams*
- in the analysis of *logical, linguistic and conceptual systems*.

More in particular we:

- analyse logical relations of opposition, implication and duality between expressions in various **logical, linguistic & conceptual** systems.
- study the **logical diagrams** from the perspective of:
  - their *abstract-logical* properties
  - their *visual-geometric* properties
- develop an **interdisciplinary framework** integrating insights from logic, formal semantics, algebra, group theory, lattice theory, computer graphics, cognitive psychology, information visualisation and diagrams design.

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- Hans Smessaert (1993). *The Logical Geometry of Comparison and Quantification. A cross-categorial analysis of Dutch determiners and aspectual adverbs*. PhD in linguistics, KU Leuven, Belgium.
- Lorenz Demey (2014). *Believing in Logic and Philosophy*. PhD in logic and analytic philosophy, KU Leuven, Belgium.
- Koen Roelandt (2016). *Most or the Art of Compositionality: Dutch de/het meeste at the Syntax-Semantics Interface*. PhD in linguistics, KU Leuven, Belgium.

- Closely related PhD dissertations:
  - Dany Jaspers (2005). *Operators in the Lexicon. On the Negative Logic of Natural Language*. PhD in linguistics, Leiden University, The Netherlands.
  - Alessio Moretti (2009). *The geometry of logical opposition*. PhD in logic, University of Neuchâtel, Switzerland.
- World Congress on the Square of Opposition:
  - Square 2007: Montreux, Switzerland
  - Square 2010: Corte, Corsica
  - Square 2012: Beirut, Lebanon
  - Square 2014: Vatican, Roma
  - Square 2016: Easter Island, Chile
- International Conference on the Theory and Application of Diagrams:
  - Diagrams 2012: Canterbury, UK
  - Diagrams 2014: Melbourne, Australia
  - Diagrams 2016: Philadelphia, US

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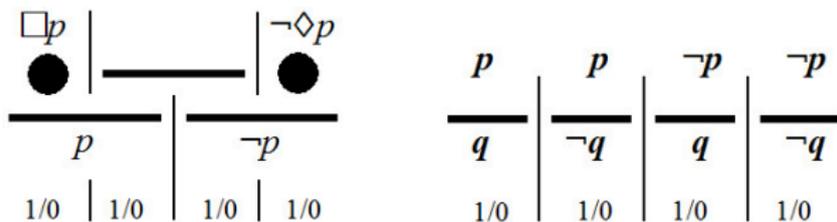
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- Bitstrings are sequences of bits (0/1) that encode the denotations of formulas or expressions from:
  - **logical systems**: e.g. classical propositional logic, first-order logic, modal logic and public announcement logic
  - **lexical fields**: e.g. comparative quantification, subjective quantification, color terms and set inclusion relations
- Remark:
  - we use bitstrings to encode **formulas**, not **relations** between formulas
  - if a formula  $\varphi$  is encoded by the bitstring  $b$ , we write  $\beta(\varphi) = b$
- Each bit provides an answer to a (binary) meaningful question (analysis of generalized quantifiers as sets of sets).



- In Modal Logic: Is  $\varphi$  true if
  - $p$  is true in all possible worlds?      yes/no
  - $p$  is true in some but not in all possible worlds?      yes/no
  - $p$  is true in no possible worlds?      yes/no
- Examples:
  - $\beta(\diamond p)$       = 110      =  $\langle \text{yes, yes, no} \rangle$
  - $\beta(\diamond p \wedge \diamond \neg p)$       = 010      =  $\langle \text{no, yes, no} \rangle$
  - $\beta(\diamond \neg p)$       = 011      =  $\langle \text{no, yes, yes} \rangle$

Modal Logic	GQT	level 1/0	level 2/3	GQT	Modal Logic
<i>necessary</i> ( $\Box p$ )	<i>all</i>	100	011	<i>not all</i>	<i>not necessary</i> ( $\neg \Box p$ )
<i>contingent</i> ( $\neg \Box p \wedge \diamond p$ )	<i>some but not all</i>	010	101	<i>no or all</i>	<i>not contingent</i> ( $\Box p \vee \neg \diamond p$ )
<i>impossible</i> ( $\neg \diamond p$ )	<i>no</i>	001	110	<i>some</i>	<i>possible</i> ( $\diamond p$ )
<i>contradiction</i> ( $\Box p \wedge \neg \Box p$ )	<i>some and no</i>	000	111	<i>some or no</i>	<i>tautology</i> ( $\Box p \vee \neg \Box p$ )

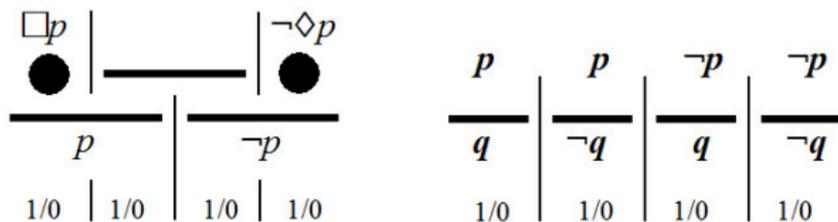


- In Modal Logic S5: Is  $\varphi$  true if:
 

$p$ is true in all possible worlds $W$ ?	yes/no
$p$ is true in the actual world but not in all possible $W$ s?	yes/no
$p$ is true in some possible $W$ s but not in the actual world?	yes/no
$p$ is true in no possible worlds $W$ ?	yes/no

- Examples:
 

$\beta(\Diamond p)$	= 1110	=	$\langle \text{yes, yes, yes, no} \rangle$
$\beta(\Diamond p \wedge \Diamond \neg p)$	= 0110	=	$\langle \text{no, yes, yes, no} \rangle$
$\beta(\Diamond \neg p)$	= 0111	=	$\langle \text{no, yes, yes, yes} \rangle$



- In Propositional Logic: Is  $\varphi$  true if:
  - $p$  is true and  $q$  is true?    yes/no
  - $p$  is true and  $q$  is false?    yes/no
  - $p$  is false and  $q$  is true?    yes/no
  - $p$  is false and  $q$  is false?    yes/no

- Examples:
 

$\beta(\neg p)$	=	0011	=	$\langle$ no, no, yes, yes $\rangle$
$\beta(p \leftrightarrow q)$	=	1001	=	$\langle$ yes, no, no, yes $\rangle$
$\beta(p \rightarrow q)$	=	1011	=	$\langle$ yes, no, yes, yes $\rangle$

$2^3 = 8$  bitstrings of length 3  $\rightsquigarrow 2^4 = 16$  bitstrings of length 4

Modal Logic S5	Propositional Logic	bitstrings level 1	bitstrings level 3	Propositional Logic	Modal Logic S5
$\Box p$	$p \wedge q$	1000	0111	$\neg(p \wedge q)$	$\neg\Box p$
$\neg\Box p \wedge p$	$\neg(p \rightarrow q)$	0100	1011	$p \rightarrow q$	$\Box p \vee \neg p$
$\Diamond p \wedge \neg p$	$\neg(p \leftrightarrow q)$	0010	1101	$p \leftrightarrow q$	$\neg\Diamond p \vee p$
$\neg\Diamond p$	$\neg(p \vee q)$	0001	1110	$p \vee q$	$\Diamond p$

Modal Logic S5	Propositional Logic	bitstrings level 2/0	bitstrings level 2/4	Propositional Logic	Modal Logic S5
$p$	$p$	1100	0011	$\neg p$	$\neg p$
$\Box p \vee (\Diamond p \wedge \neg p)$	$q$	1010	0101	$\neg q$	$\neg\Diamond p \vee (\neg\Box p \wedge p)$
$\Box p \vee \neg\Diamond p$	$p \leftrightarrow q$	1001	0110	$\neg(p \leftrightarrow q)$	$\neg\Box p \wedge \Diamond p$
$\Box p \wedge \neg\Box p$	$p \wedge \neg p$	0000	1111	$p \vee \neg p$	$\Box p \vee \neg\Box p$

- Relative to a logical system  $S$ , two **formulas**  $\varphi, \psi$  are
  - contradictory (CD)** iff  $S \models \neg(\varphi \wedge \psi)$  and  $S \models \neg(\neg\varphi \wedge \neg\psi)$
  - contrary (C)** iff  $S \models \neg(\varphi \wedge \psi)$  and  $S \not\models \neg(\neg\varphi \wedge \neg\psi)$
  - subcontrary (SC)** iff  $S \not\models \neg(\varphi \wedge \psi)$  and  $S \models \neg(\neg\varphi \wedge \neg\psi)$
  - in subalternation (SA) iff  $S \models \varphi \rightarrow \psi$  and  $S \not\models \psi \rightarrow \varphi$
- In terms of bitstrings, two **bitstrings**  $b_1$  and  $b_2$  are
  - contradictory (CD)** iff  $b_1 \wedge b_2 = 0 \cdots 0$  and  $b_1 \vee b_2 = 1 \cdots 1$
  - contrary (C)** iff  $b_1 \wedge b_2 = 0 \cdots 0$  and  $b_1 \vee b_2 \neq 1 \cdots 1$
  - subcontrary (SC)** iff  $b_1 \wedge b_2 \neq 0 \cdots 0$  and  $b_1 \vee b_2 = 1 \cdots 1$
  - in subalternation (SA) iff  $b_1 \wedge b_2 = b_1$  and  $b_1 \vee b_2 \neq b_1$
- $\varphi$  and  $\psi$  stand in some Aristotelian relation (defined for  $S$ ) iff  $\beta(\varphi)$  and  $\beta(\psi)$  stand in that same relation (defined for bitstrings).
- $\beta$  maps formulas from  $S$  to bitstrings, preserving Aristotelian structure (Representation Theorem for finite Boolean algebras)

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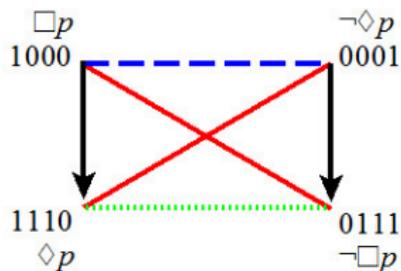
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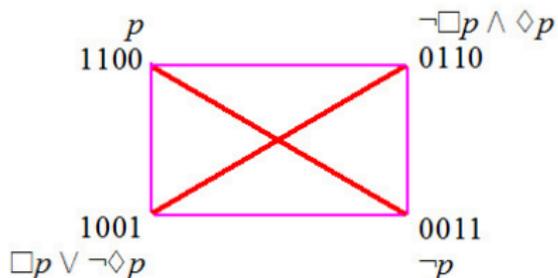
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classical square

2 contradictories (CD)  
2 PCDs (L1-L3)

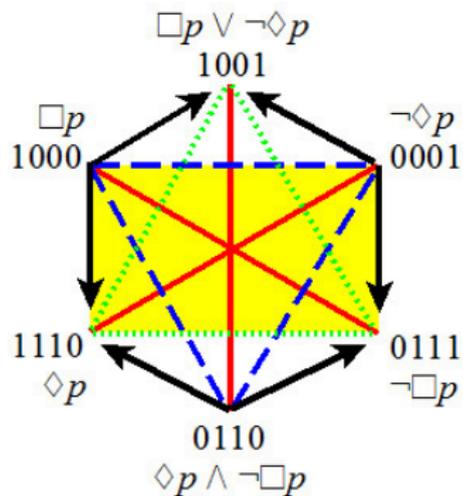
2 subalternations (SA)  
1 contrariety (C)  
1 subcontrariety (SC)



degenerate square

2 contradictories (CD)  
2 PCDs (L2-L2)

4 × unconnectedness (U)



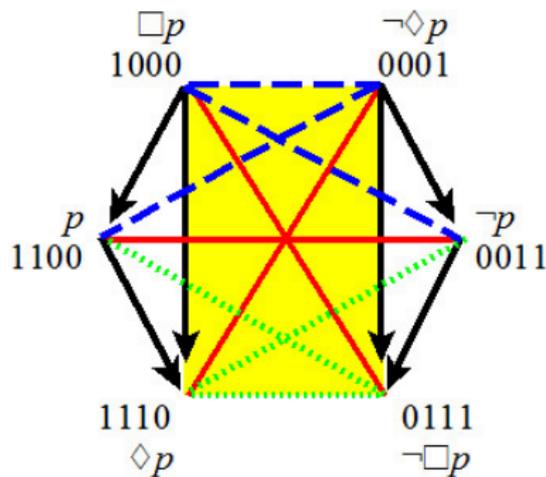
Jacoby-Sesmat-Blanché hexagon

3 PCDs

6 subalternations (SA)

3 contraries (C)

3 subcontraries (SC)



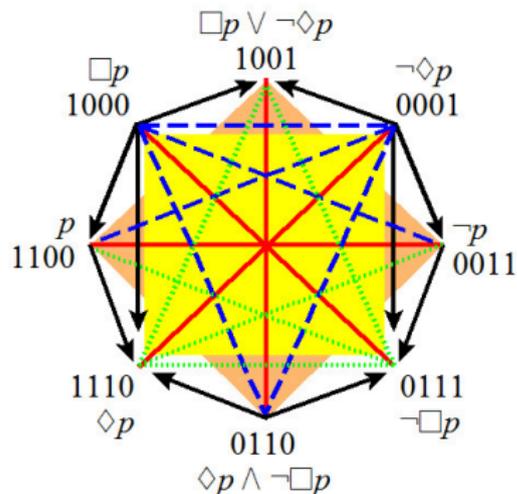
Sherwood-Czewski hexagon

3 PCDs

6 subalternations (SA)

3 contraries (C)

3 subcontraries (SC)

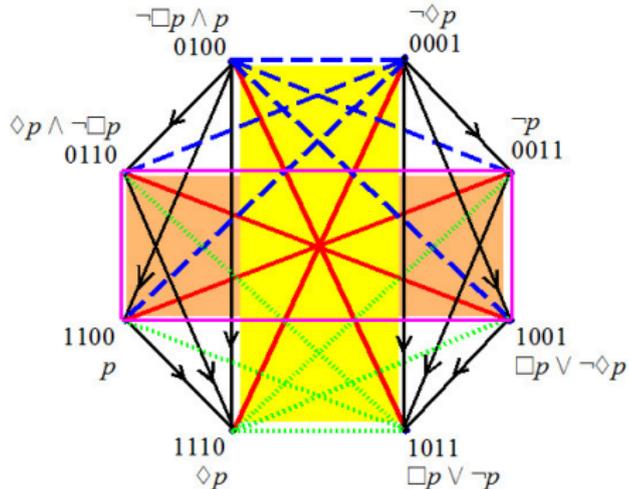


Béziau octagon

4 PCDs

10 SAs &amp; 5 Cs &amp; 5 SCs

4 × unconnectedness (U)



Buridan octagon

4 PCDs

10 SAs &amp; 5 Cs &amp; 5 SCs

4 × unconnectedness (U)

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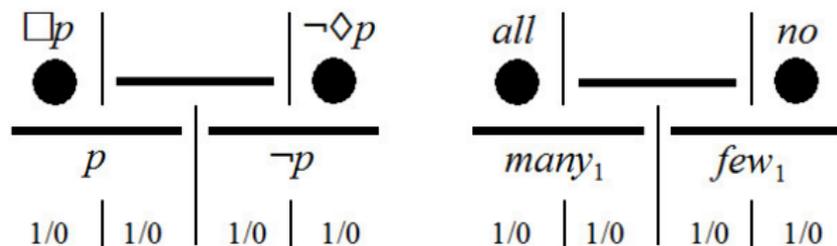
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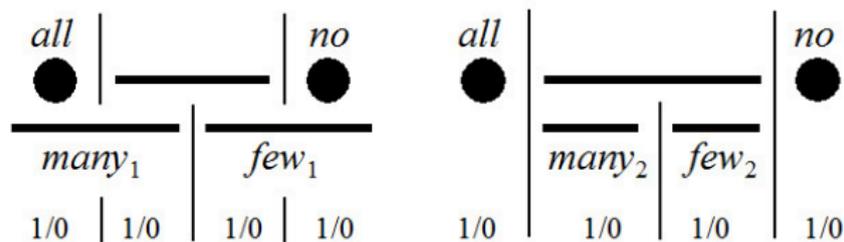
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level	S5-formula	bitstring	subjective quantifier
L2	$p$	1100	$many_1$
	$\neg p$	0011	$few_1$
L1	$p \wedge \neg \Box p$	0100	$many_1$ but not all
	$\neg p \wedge \Diamond p$	0010	at least one but $few_1$

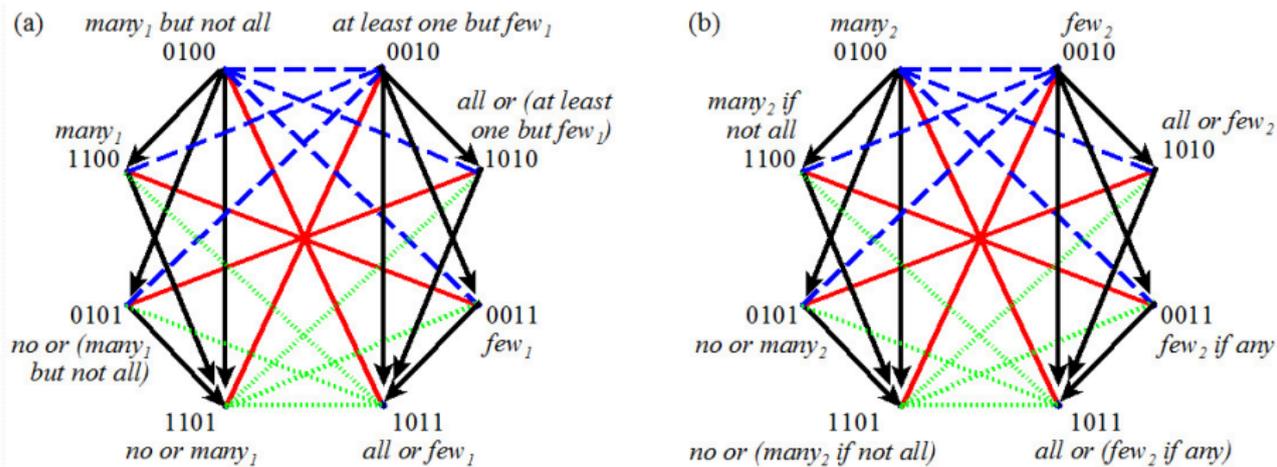
The conjunctions  $many_1$  but not all and at least one but  $few_1$  create the L1 elements 0100 and 0010 by excluding the extreme values of the tripartition, i.e. all (1000) and no (0001), respectively.

- entailments in S5
  - from L1 'necessity' (1000) to L2 'actual truth' (1100)
  - from L1 'impossibility' (0001) to L2 'actual falsehood' (0011)
- analogous entailments for subjective quantifiers
  - from L1 *all* (1000) to L2 *many*<sub>1</sub> (1100)
  - from L1 *no* (0001) to L2 *few*<sub>1</sub> (0011)
- suppose that John has read all three books in the universe of discourse
  - *John has read all books* is obviously true
  - *John has read many books* is very likely to be considered false ('three books' does not really count as 'many books')
- suppose that John has read none of the books in the univ. of discourse
  - *John has read no books* is obviously true
  - *John has read few books* is much less obvious (conflict with the existential presupposition of *few*)
- **solution**: two-sided readings for *few* and *many*



level	Béziau's analysis	bitstring	alternative analysis
L2	<i>many<sub>1</sub></i> <i>few<sub>1</sub></i>	1100 0011	<i>many<sub>2</sub> if not all</i> <i>few<sub>2</sub> if any</i>
L1	<i>many<sub>1</sub> but not all</i> <i>at least one but few<sub>1</sub></i>	0100 0010	<i>many<sub>2</sub></i> <i>few<sub>2</sub></i>

level 2 **disjunctions** = lexically complex expressions,  
 cfr. English *little or no*; Dutch *weinig of geen* and French *peu ou pas*



- **contradiction**: 2 x L1-L3 and 2 x L2-L2  $\rightsquigarrow$  *many*<sub>1</sub>/*few*<sub>1</sub>
- **contrariety**: 1 x L1-L1 and 4 x L1-L2  $\rightsquigarrow$  *many*<sub>2</sub>/*few*<sub>2</sub>
- **subcontrariety**: 1 x L3-L3 and 4 x L2-L3
- **subalternation**: 4 transitivity triangles L1-L2-L3
- **unconnectedness square**: 4 pairs of L2-L2

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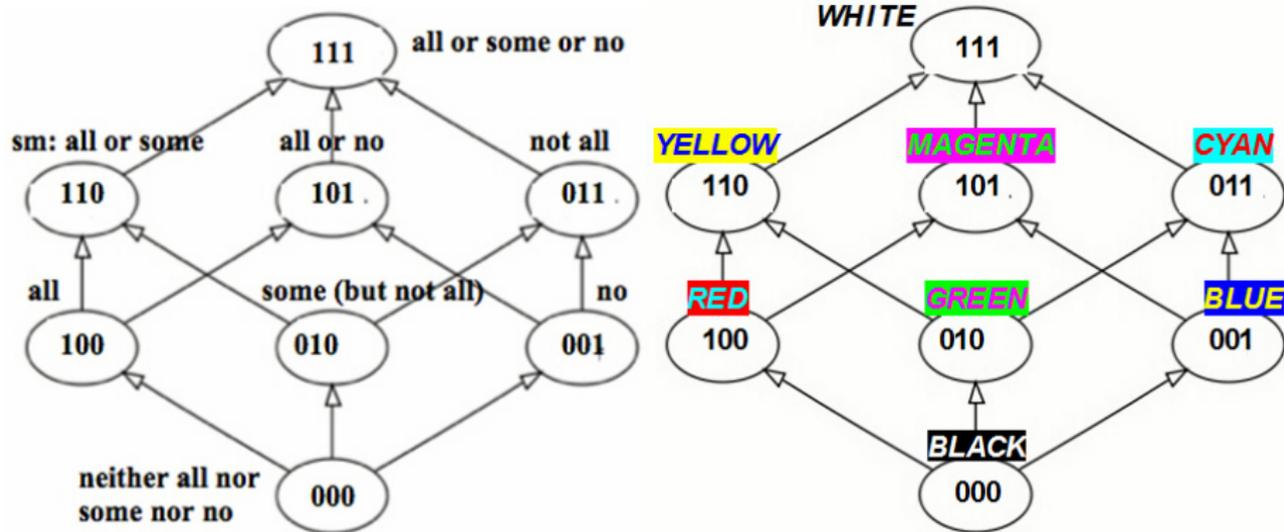
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Happy <sup>±</sup>				
Happy <sup>+</sup>	Neither happy <sup>+</sup> nor sad	Sad	N/A	
1	0	0	0	Happy <sup>+</sup>
0	1	0	0	Neither happy <sup>+</sup> nor sad
0	0	1	0	Sad
0	0	0	1	N/A
1	1	0	0	Happy <sup>+</sup> OR neither happy <sup>+</sup> nor sad
1	0	1	0	Happy <sup>+</sup> OR sad
0	1	1	0	Neither happy <sup>+</sup> nor sad OR sad
1	1	1	0	Happy <sup>±</sup>
1	0	0	1	Happy <sup>+</sup> OR N/A
0	1	0	1	Neither happy <sup>+</sup> nor sad OR N/A
0	0	1	1	Sad OR N/A
1	1	0	1	Happy <sup>+</sup> OR neither happy <sup>+</sup> nor sad OR N/A
1	0	1	1	Happy <sup>+</sup> OR sad OR N/A
0	1	1	1	Neither happy <sup>+</sup> nor sad OR sad OR N/A



Koen Roelandt (2016). *Most or the Art of Compositionality: Dutch de/het meeste at the Syntax-Semantics Interface*. PhD in linguistics, KU Leuven.



Dany Jaspers (2012). Logic and colour. *Logica Universalis* 6, 227–48.

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### Unconnectedness (logical independence):

- absence of any Aristotelian relation
- $\varphi$  and  $\psi$  are unconnected iff:
  - $\varphi$  and  $\psi$  may be true together
  - $\varphi$  and  $\psi$  may be false together
  - $\varphi$  does not entail  $\psi$
  - $\psi$  does not entail  $\varphi$
- Unconnectedness requires bitstrings of length at least 4
- Theorem:  $\varphi$  and  $\psi$  unconnected  $\Rightarrow \beta(\varphi)$  and  $\beta(\psi)$  have  $\geq 4$  bits
- More details in Tutorial Part II (on informativity and opposition relations versus implication relations)

## Calculating (sub)contraries

- For any bitstring of length  $n$  and level  $i$  we can use simple combinatorial arguments to calculate the number of:

contradictories	$\#CD$	$= 1$
contraries	$\#C$	$= 2^{n-i} - 1$
subcontraries	$\#SC$	$= 2^i - 1$
non-contradictories	$\#NCD$	$= (2^{n-i} - 1)(2^i - 1)$

- Note that  $\#CD < \#C, \#SC < \#NCD$  iff  $1 < i < n - 1$
- Note that if  $i \approx \frac{n}{2}$ , then  $\#C \approx \#SC$
- Bitstrings in middle levels have similar numbers of contraries and subcontraries
- For the relevance of these observations see Tutorial Part II (on informativity and opposition relations versus implication relations)

## Use bitstrings to study embeddings

- Boolean closure of bitstrings length 4  $\xrightarrow{2009}$  rhombic dodecahedron (RDH)
- rhombic dodecahedron  $\sim$  bitstrings of length 4  
 strong *JSB* hexagon  $\sim$  bitstrings of length 3
- compression of bitstrings: length 4  $\rightsquigarrow$  length 3
- e.g.  $b_1 = b_2$ : **1100**  $\rightsquigarrow$  **100**, **0010**  $\rightsquigarrow$  **010**, **0011**  $\rightsquigarrow$  **011**
- 6 strong JSB hexagons in RDH  $\sim$  6 compressions length 4  $\rightsquigarrow$  length 3
- $b_2 = b_3$ ,  $b_1 = b_2$ ,  $b_3 = b_4$ ,  $b_1 = b_4$ ,  $b_1 = b_3$ ,  $b_2 = b_4$   
 (1950s) (2003) (2003) (2005\*) (2005) (2005)

How many hexagons can be constructed with bitstrings of length  $\ell$ ?

- $2^\ell$  bitstrings of length  $\ell \rightsquigarrow (2^\ell - 2)$  contingent bitstrings of length  $\ell$

- bitstrings are chosen in contradictory pairs:  $\frac{(2^\ell - 2)(2^\ell - 4)(2^\ell - 6)}{48}$

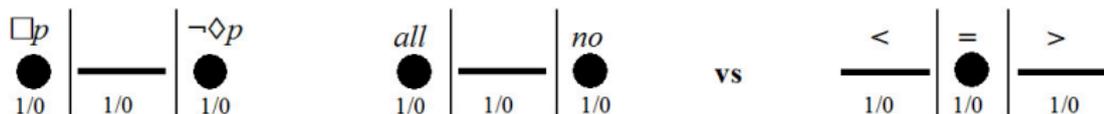
$\ell = 3$	$\ell = 4$	$\ell = 5$	$\ell = 6$	$\ell = 7$
$\frac{(6)(4)(2)}{48}$	$\frac{(14)(12)(10)}{48}$	$\frac{(30)(28)(26)}{48}$	$\frac{(62)(60)(58)}{48}$	$\frac{(126)(124)(122)}{48}$
1	35	455	4495	39711

- computational importance of bitstrings for generating hexagons.

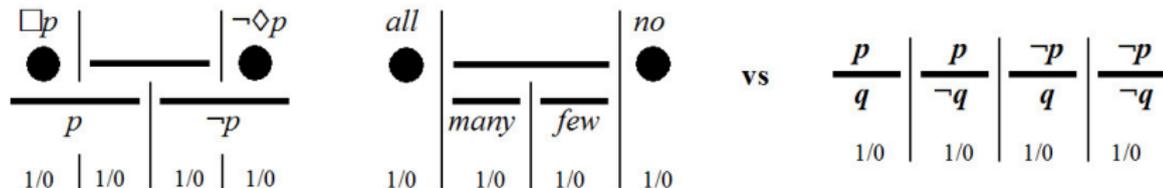
**Different types of hexagons** require bitstrings of different length:

- strong Jacoby-Sesmat-Blanché (JSB) requires length 3
- weak JSB, Sherwood-Czewski, U4 and U12 require length 4
- U8 requires length 5
- no hexagons require length 6, 7 ...

- Bitstrings generate new questions about
  - the linguistic/cognitive aspects of the expressions they encode
  - the relative weight/strength of individual bit positions inside bitstrings
  - the underlying scalar/linear structure of the conceptual domain
- Edges versus center in bitstrings of length 3



- Bitstrings of length 4 as refinements/expansions of bitstrings of length 3



- From mathematical/algebraic perspective no difference (so far) between
  - 'linear' bitstrings (such as 1010)
  - 'non-linear' bitstrings (such as  $1_1^0$ )
- From linguistic/cognitive perspective difference is relevant :
  - Linear bitstrings imply that all questions (all bits) about a lexical field can be situated on a single dimension
    - ↪ comparative quantification, proportional quantification, propositional connectives, *all/many<sub>2</sub>/few<sub>2</sub>/no*
  - Non-linear bitstrings imply that the various questions belong to fundamentally distinct dimensions
    - ↪ modality in *S5*, *all/John/not-John/no*, *all/many<sub>1</sub>/few<sub>1</sub>/no*
  - Formulate empirical hypotheses concerning the cognitive complexity (e.g. processing times) of these lexical fields.
    - ↪ future research

- It is not always clear how 'sensitive' bitstrings are to the specific properties of the underlying logical system: two formulas may enter into different Aristotelian relations with one another depending on the logical system and should therefore be assigned different bitstrings accordingly.
- The complex interplay between Boolean and Aristotelian structure requires further investigation: some fragments which have an isomorphic Aristotelian structure may nevertheless not be isomorphic from a Boolean point of view.
- The current approach does not provide a systematic strategy for establishing a bitstring semantics for any fragment  $\mathcal{F}$  of any logical system  $S$  (e.g. formulas from Public Announcement Logic or the multi-operator formulas in Avicenna/Buridan)

⇒ **develop a more mathematically mature version of bitstring semantics that is able to overcome these different limitations**

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## Partitions Induced by Logical Fragments

- Let  $S$  be a logical system, and let  $\mathcal{F} = \{\varphi_1, \dots, \varphi_m\} \subseteq \mathcal{L}_S$  be a finite fragment of the language of  $S$ .
- The *partition of  $S$  induced by  $\mathcal{F}$*  is

$$\Pi_S(\mathcal{F}) := \{\alpha \in \mathcal{L}_S \mid \alpha \equiv_S \pm\varphi_1 \wedge \dots \wedge \pm\varphi_m, \text{ and } \alpha \text{ is } S\text{-consistent}\}.$$

In this definition,  $\pm\varphi$  stands for either  $\varphi$  or  $\neg\varphi$ . Furthermore, the formulas  $\alpha \in \Pi_S(\mathcal{F})$  will be called *anchor formulas*. They are:

- mutually exclusive:  $S \models \neg(\alpha_i \wedge \alpha_j)$  for distinct  $\alpha_i, \alpha_j \in \Pi_S(\mathcal{F})$
- jointly exhaustive:  $S \models \bigvee \Pi_S(\mathcal{F})$
- Each anchor formula is thus equivalent to a conjunction consisting of  $m = |\mathcal{F}|$  conjuncts. In many circumstances (for example when  $\neg\varphi_i \equiv_S \varphi_j$  for some  $\varphi_i, \varphi_j \in \mathcal{F}$ ), these conjunctions can be simplified.

## Bitstrings based on a partition

- Consider a finite fragment  $\mathcal{F}$  and the partition  $\Pi_S(\mathcal{F}) = \{\alpha_1, \dots, \alpha_n\}$  induced by it. For every  $\varphi \in \mathbb{B}(\mathcal{F})$ , we define a bitstring  $\beta_S^{\mathcal{F}}(\varphi) \in \{0, 1\}^n$  as follows:

$$\text{for each bit position } 1 \leq i \leq n: [\beta_S^{\mathcal{F}}(\varphi)]_i := \begin{cases} 1 & \text{if } \models_S \alpha_i \rightarrow \varphi, \\ 0 & \text{if } \models_S \alpha_i \rightarrow \neg\varphi. \end{cases}$$

- For each  $\varphi \in \mathbb{B}(\mathcal{F})$ , it holds that  $\varphi \equiv_S \bigvee \{\alpha_i \in \Pi_S(\mathcal{F}) \mid [\beta_S^{\mathcal{F}}(\varphi)]_i = 1\}$ .
- Each formula  $\varphi \in \mathbb{B}(\mathcal{F})$  can thus be written as a disjunction of anchor formulas  $\alpha_i \in \Pi_S(\mathcal{F})$ , which are themselves conjunctions of (negated) formulas  $\pm\varphi_j \in \mathcal{F}$  (cfr. *disjunctive normal forms*).
- if  $\Pi_S(\mathcal{F}) = \{\alpha_1, \alpha_2, \alpha_3, \alpha_4, \alpha_5\}$ , and  $\varphi \equiv_S \alpha_2 \vee \alpha_3 \vee \alpha_5$ , then represent  $\varphi$  as the bitstring 01101

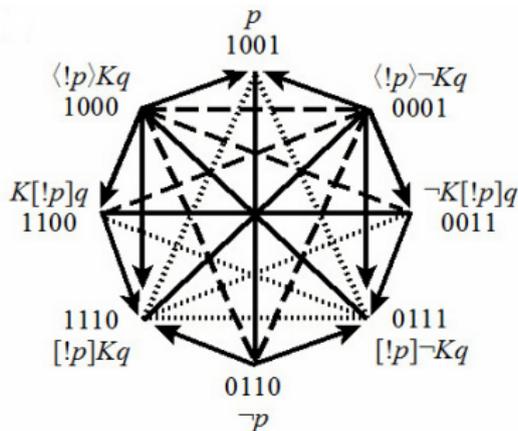
## Correlation between Fragment Size and Bitstring Length

If we have a logical fragment  $\mathcal{F}$  of size  $m := |\mathcal{F}|$  and the partition induced by it is of size  $n := |\Pi_{\mathcal{S}}(\mathcal{F})|$ , then

- Theorem A bounds  $m$  in terms of  $n$ :  $\lceil \log_2(n) \rceil \leq m \leq 2^n$ ,
  - Theorem B bounds  $n$  in terms of  $m$ :  $\lceil \log_2(m) \rceil \leq n \leq 2^m$ .
- 
- Theorem A determines the size of a fragment  $m$ , given the minimal bitstring length  $n$  needed to represent it.
  - Theorem B determines the minimal bitstring length  $n$ , given a logical fragment of size  $m$ .
  - Theorems A and B can be said to be each other's inverses. The lower and upper bounds are resp. logarithmic and exponential, and thus diverge at a double-exponential rate.

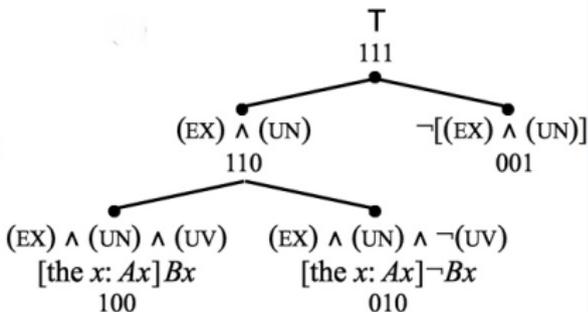
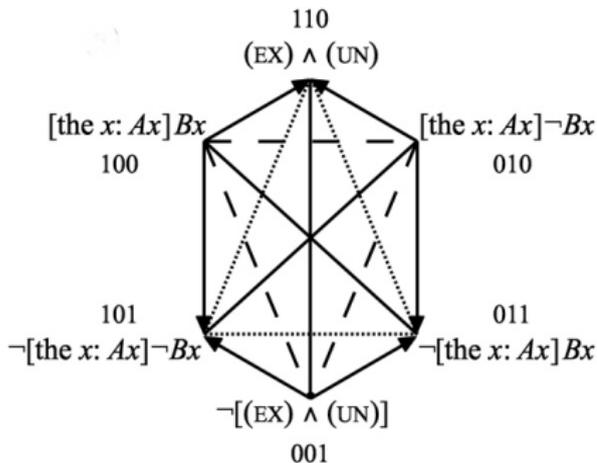
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For example, for the formula  $K[!p]q \in \mathcal{F}$  we have:

$$\begin{aligned} \models_{\text{PAL}} \quad \langle !p \rangle Kq &\rightarrow K[!p]q && \text{and thus } [\beta_{\text{PAL}}^{\mathcal{F}}(K[!p]q)]_1 = 1 \\ \models_{\text{PAL}} \quad (\neg p \wedge K[!p]q) &\rightarrow K[!p]q && \text{and thus } [\beta_{\text{PAL}}^{\mathcal{F}}(K[!p]q)]_2 = 1 \\ \models_{\text{PAL}} \quad (\neg p \wedge \neg K[!p]q) &\rightarrow \neg K[!p]q && \text{and thus } [\beta_{\text{PAL}}^{\mathcal{F}}(K[!p]q)]_3 = 0 \\ \models_{\text{PAL}} \quad \langle !p \rangle \neg Kq &\rightarrow \neg K[!p]q && \text{and thus } [\beta_{\text{PAL}}^{\mathcal{F}}(K[!p]q)]_4 = 0 \end{aligned}$$



The partition  $\Pi_{TDD}^{\text{FOL}}$  consists of the following anchor formulas:

$$\begin{aligned} \alpha_1 &:= [\text{the } x: Ax]Bx, \\ \alpha_2 &:= [\text{the } x: Ax]\neg Bx, \\ \alpha_3 &:= \neg[(EX) \wedge (UN)]. \end{aligned}$$

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- decorations from a wide range of fields/applications:
  - logic:
    - ▶ modal logic S5
    - ▶ Public Announcement Logic
    - ▶ definite descriptions
  - linguistics:
    - ▶ subjective quantifiers
    - ▶ proportional quantifiers
    - ▶ gradable adjectives
    - ▶ definite descriptions
  - cognition:
    - ▶ colour terms
    - ▶ knowledge representation
- new bitstring technique:
  - Boolean algebra
  - group theory
  - combinatorics

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  - Logic: Aristotelian relations versus duality relations
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- Part III: Visual-geometric properties of diagrams
  - Geometry: projections
  - Geometry: subdiagrams and complementarity
  - Geometry: diagram design principles
  - Summary Part III: Interdisciplinarity of LG

# Thank you!

More info: [www.logicalgeometry.org](http://www.logicalgeometry.org)